

APPLYING BEHAVIORAL INSIGHTS TO ADDRESS DIGITAL VIOLENCE AGAINST WOMEN AND GIRLS

LATIN AMERICA AND THE CARIBBEAN





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Survey Findings



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Executive Summary

- In an online randomized controlled trial with 5,077 men in Bolivia and Guatemala, we tested behaviorally informed messages encouraging men to intervene against digital violence against women.
- Three out of four messages increased the intention to intervene to stop the perpetrators.
- The 'Rules of thumb' message delivered the highest impact (71.2% of respondents seeing the message reported being likely or very likely to stop the perpetrators vs. 56.2% of respondents who did not see any message).
 - The 'Rules of thumb' message consistently performed the best across various subgroups in Bolivia and Guatemala.
- Respondents correctly identify about half of the instances of digital violence presented to them. This was the case across all groups, independently of the message respondents saw or whether they saw nomessage.
- Respondents seeing the intervention messages reported higher awareness, were less likely to believe their friends would accept digital violence, and reported higher levels of self-efficacy in acting against digital violence than those who did not see any message.
- The impact of the intervention messages on attitudes was mixed.

Best Performer 'Rules of thumb' message

RECOGNIZING THAT IT IS VIOLENCE IS THE FIRST STEP YOU CAN STOP DIGITAL VIOLENCE If a friend shares intimate DON'T SHARE. photos of a girl... DON'T BLAME TO STOP SHARING. If a relative calls a woman TELL HIM TO STOP. DON'T STAY ames or humiliates her on SILENT. social media... DON'T If your friend's partner DOWNPLAY THE LISTEN TO HER. controls her cell phone.. SITUATION.

- Respondents who saw the intervention messages were less likely to blame the victims or consider that women exaggerate their experience related to digital violence.
- However, respondents who saw three variations of the messages reported being more likely to believe that women could deter harassers online by simply telling them to stop. We hypothesize that these messages may have led bystanders to project their increased sense of self-efficacy onto survivors.
- Three in ten survey participants voluntarily exited the survey immediately after seeing digital violence against women and girls on the introduction page. Such cases may signal that communication campaignsmight not be able to engage some men effectively, and other strategies are needed.





Recommendations

- 0
- We recommend that UN Women scales up the best performing message 'Rules of thumb'. UN Women can use all four messages without fear of a negative effect, and using all four messages may help mitigate the risk that impact decreases with repetition.
- 2
- Providing men with rules of thumb on what to do against digital violence is a promising strategy to prompt them to action. If UN Women programming allows implementing interventions incorporating this strategy, we suggest validating these findings through a field trial.
- 3
- Areas to target in future messaging and research include: improving identification of digital violence, prompting men to support survivors and investigating how to mitigate the risk that interventions increasing bystanders's sense of self-efficacy lead them to project this onto women experiencing digital violence.
- 4
- Interventions, such as communications campaigns that depend on men engaging with violence prevention content may not effectively reach the most reluctant men. UN Women and its partners may need to implement more intensive and/or personalized interventions (i.e., deep canvassing), leverage different touchpoints or messengers to engage this group.





PROJECT OVERVIEW AND METHODS

Context



Goal

UN Women and BIT developed and tested behaviorally-informed messages intending to encourage men to intervene when witnessing digital violence against women. We also explored potential mechanisms underlying the behavior change.



Exploration work

We ran 26 interviews with violence prevention experts and men who had taken part in programming aimed to prevent violence against women and girls (VAWG). We identified potential **barriers** that hinder bystanders from intervening against violence:

- Bystanders do not recognize VAWG;
- Bystanders think that others do not take action when witnessing VAWG;
- Bystanders worry about the consequences of taking action while overlooking the results of their inaction; and
- Bystanders do not know how to intervene effectively against VAWG.



Method

BIT used an online survey platform to simulate three scenarios illustrating varying forms of digital violence. We recruited over 5,000 male respondents from Bolivia and Guatemala and measured their likelihood of intervening in these situations.



Timeline

- Phase 1 (exploration work)
 - October 2020 March 2021
- Phase 2 (online trial)
 - April-July 2021





Our messages address barriers along the bystander intervention model

NOTICE THAT VAWG IS HAPPENING

- Lack of understanding or awareness of VAWG. People may not know what constitutes violence, how to spot potentially risky situations, etc.
- Availability heuristics Bystanders may fail to identify digital, psychological or economic violence because they associate VAWG to other forms of violence, such as physical, that come to mind more easily

ASSUME A LEVEL OF RESPONSIBILITY TO INTERVENE

- Diffusion of responsibility, primarily when social norms do not support intervention.
- Myths about VAWG, which blame the victim and put the responsibility of escaping harassment and aggression on women and girls.

3

TAKE ACTION

- Audience inhibition, or fear of embarrassment and awkwardness.
- Evaluation apprehension Fear of backlash from the others.
- Lack of self-efficacy or confidence in oneself to achieve a positive result from intervening

5

INTERPRET SITUATION AS SOMETHING TO BE ADDRESSED

 Attitudes, beliefs, and social norms about VAWG and its gravity can hinder bystanders from identifying the situation as something to be addressed, especially in less explicit forms of violence. CHOOSE A FORM OF ASSISTANCE

• Lack of skills for positive intervention in distinct moments (before, during, and after). Includes flawed notions of what is helpful in these situations (e.g., victimblaming, name-calling, punishment, etc.).

Intervention messages

DIGITAL VIOLENCE TYPES

DYNAMIC SOCIAL NORMS

DELIBERATE CHOICE

RULES OF THUMB





Messages

Types of Digital Violence GOAL

Provide examples of common types of digital violence to facilitate the identification

Dynamic Social Norms GOAL

Highlight that the majority adopts or views desirable behavior to encourage individuals' behavior

Hitting is not the only form of violence.

What happens online, IS ALSO VIOLENCE.

Name-calling or threatening a girl on social media
Controlling what your partner does on her cell phone
Sending sexual images without consent

YOU CAN STOP
DIGITAL VIOLENCE

You feel uncomfortable when...

- a friend shares intimate photos of a girl he knows?
- a relative name-calls or controls their partner through social media?

You are not the only one.

MORE AND MORE MEN ARE STOPPING DIGITAL VIOLENCE.

JOIN THEM.







Messages

Deliberate Choice

Present inaction as a deliberate choice to not act

Rules of Thumb

Provide a set of clear and actionable rules to respond to digital violence



RECOGNIZING THAT IT IS VIOLENCE IS THE FIRST STEP YOU CAN STOP DIGITAL VIOLENCE

If a friend shares intimate photos of a girl	DON'T SHARE. DON'T BLAME HER.	DELETE THEM. ASK HIM TO STOP SHARING.	
If a relative calls a woman names or humiliates her on social media	DON'T STAY SILENT.	TELL HIM TO STOP.	
If your friend's partner controls her cell phone	DON'T DOWNPLAY THE SITUATION.	LISTEN TO HER.	





Main Outcomes



We asked respondents what they would do in **three hypothetical scenarios.** We asked respondents how likely they would be to perform the following (in)actions using a 5-point scale ranging from very unlikely to very likely:

- Intervene to stop the perpetrator
- Reach out to the victim
- Avoid focusing on the issue

Our primary outcome was an intention to intervene in instances of digital violence, coded as a binary outcome. To be marked as a 'success,' respondents needed to have reported being likely or very likely to intervene to stop the perpetrators across all three scenarios.

We also measured **recognition of digital violence** by asking respondents to read six statements and identify which ones represent a form of digital violence.





Three scenarios to measure intention to intervene



WhatsApp

In one of your male-only WhatsApp groups, your friend, Luis, tells the group he has an intimate picture of a woman with whom he has had sex.

The picture was taken without her consent.

Now, Luis says he plans to share the photos in the group.



Restaurant

You are in a restaurant with your friend, Marcelo, and his girlfriend, Maria. Maria goes to the restroom and Marcelo takes the opportunity to grab her phone and check her direct messages on social networks.



Soccer broadcast

You're watching a soccer match in your house. A female sports journalist is narrating the game. On social media, you read that your friend Pedro is posting that women don't know about soccer and they shouldn't be commenting on a men's match.

What would you do at this moment?





Exploratory Outcomes

We also collected the following survey data to explore possible mechanisms and mediators related to respondents' intention to intervene:



Comprehension of the intervention message



Attitudes towards digital violence*



Sense of readiness to intervene*



Interest in the topic is shown by clicking an end-of-survey hyperlink

^{*} Survey guestions used to collect the data are displayed in Appendix A.





Overview of participants

RESPONDENT DEMOGRAPHICS* (N = 5,077)

9%

23%

Age	
18 -29	57%
30 - 39	26%
40 - 49	13%
50 +	4%
Location	
Urban	65%
Suburban	23%
Rural	12%
Employment	
Employed	65%

Education	
Less than HS	8%
High school	29%
Technical / College +	61%
Sexual orientation	
Bisexual	4%
Gay/Lesbian	2%
Heterosexual	76%
Other / No answer	18%
Relationship status	
In a relationship	56%
Children	
Have children	40%
Have daughter(s)	26%

We recruited a sample of 5,077 male adults across Bolivia (N=3,008) and Guatemala (N=2,069)

We collected data on participants'

- age
- employment status
- education level
- location type
- sexual orientation
- relationship status
- children

Median time spent completing survey: 9.6 minutes.

Unemployed

Other





^{*} Demographic data includes missing responses. The percentage is calculated among respondents who provided their responses.

Three in ten respondents exited the survey right after seeing the introduction Drop-out rates were consistent across the five groups

COMPLETED

COMPLETED THE SECONDARY **COMPLETED THE**

8,253 **Entered** the Survey

5,077 **Eligible** respondents were randomized

RANDOM ASSIGNMENT

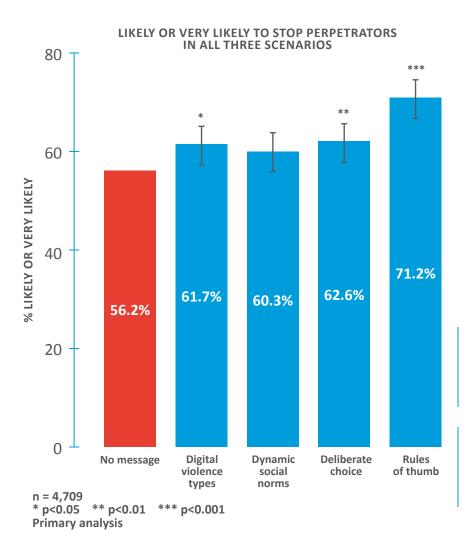
THE PRIMARY **DEMOGRAPHICS QUESTION OUESTION QUESTIONS** (N=5,077)(N=4,917) (N=4,807)No message 1,001 961 945 Group **Digital** violence types 1.035 1.004 984 Group **Dynamic social** norms 1.048 1.016 997 Group Deliberate choice 1,005 974 950 Group Rules of thumb 988 962 931 Group





FINDINGS

Three out of four messages significantly increased the intention to intervene 'Rules of thumb' performed best





Respondents who saw the 'Intervention abilities' message were 26% more likely to report they would intervene to stop the perpetrator in cases of digital violence.

Three out of four messages increased intention to intervene. Even though the 'Dynamic social norm' message was directionally positive, it was not statistically significant.





'Rules of thumb' was also the best performing message for each individual scenario

% "Likely" or "Very Likerly" to tell the perpetrator to stop	NO MESSAGE (N=1,001)	DIGITAL VIOLENCE TYPES (N=1,035)	DYNAMIC SOCIAL NORMS (N=1,048)	DELIBERATE CHOICE (N=1,005)	RULES OF THUMB (N=988)
Scenario 1 WhatsApp	88%	89%	87%	90%	91%
Scenario 2 Restaurant	76%	81%	81%	82%	86%
Scenario 3 Soccer broadcast	69%	73%	72%	74%	79%

Note: The sample includes respondents who answered all three scenario-based questions (N=5,077), independently of whether they completed the rest of the survey. The highest outcome rate for each scenario is shaded in red.

Approximately 9 out of 10 respondents intended to stop the perpetrator from trying to publicly share a sexual photo, even without seeing any intervention message.

Only 7 in 10 respondents intended to intervene when seeing a friend controlling their partner's phone or posting a sexist insult on social media. The best performing message increased intention to intervene in these instances by as much as 10 p.p.





Results hold across countries and demographic groups The overall likelihood to intervene is lower in Bolivia and higher for Gen Z

% "Likely" or "Very Likely" to tell the perpetrator to stop in all three scenarios	OVERALL (N=5,077)	HAVE DAUGHTER(S) (N=1,270)	GEN Z (N=2,007)	MILLENNIALS (N=2,440)	BOLIVIA (N=3,008)	GUATEMALA (N=2,069)
No Message	56%	58%	61%	56%	49%	65%
Digital violence types	61%	67%	63%	60%	56%	68%
Dynamic social norms	60%	62%	63%	62%	53%	70%
Deliberate choice	63%	63%	66%	63%	59%	67%
Rules of thumb	70%	75%	69%	74%	67%	74%

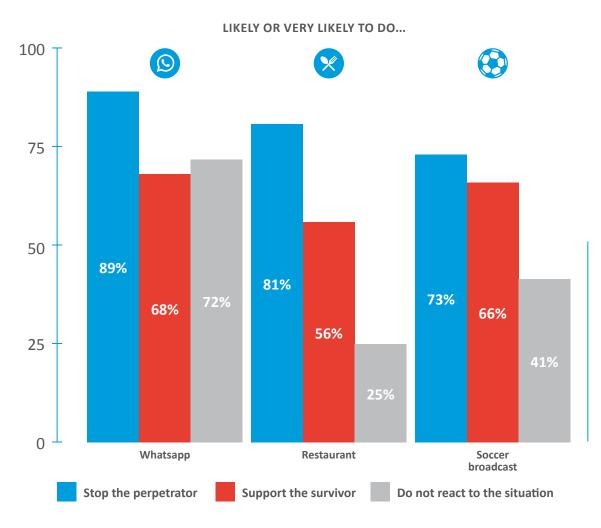
Note: The highest outcome rate for each subgroup is shaded in red.

We include subgroups with a big enough sample size to perform subgroup analysis (over or close to 1000 responded). We found consistent results across those subgroups. Other subgroups, such as educational level or sexual orientation, had a minimal number of respondents and did not allow a meaningful analysis.





Respondents were less willing to support the survivor than they were to stop the perpetrator across all scenarios



For instance, in the WhatsApp scenario, across all groups (total sample of respondents):

- 89% of respondents intended to stop the perpetrator
- 68% of respondents intended to support the survivor





Respondents seeing 'Rules of thumb' reported being most likely to support the survivor across all scenarios

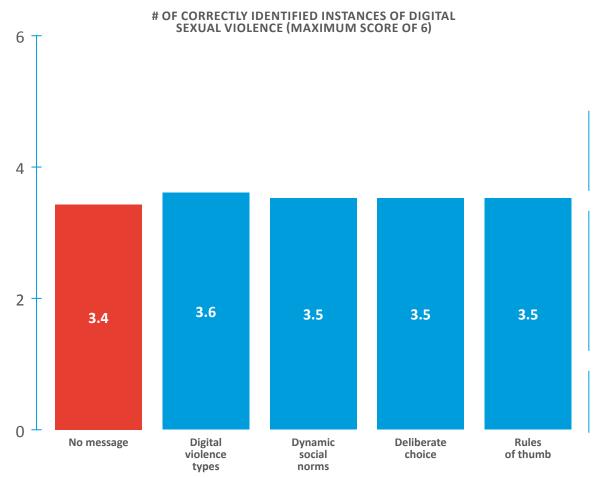
% "Likely" or "Very Likely" to reach out to the victim	NO MESSAGE (N=1,001)	DIGITAL VIOLENCE TYPES (N=1,035)	DYNAMIC SOCIAL NORMS (N=1,048)	DELIBERATE CHOICE (N=1,005)	RULES OF THUMB (N=988)
Scenario 1 WhatsApp	61%	70%	69%	68%	70%
Scenario 2 Restaurant	46%	56%	56%	58%	64%
Scenario 3 Soccer broadcast	63%	66%	66%	67%	68%

Note: The highest outcome rate for each scenario is shaded in red.





Respondents had trouble in correctly identifying what does not constitute digital violence



Most respondents correctly identified 3-4 instances of digital violence out of a total of 6.

Respondents were not able to identify situations that did not entail digital violence as well. This was the case across all groups, including respondents who did not see any message.

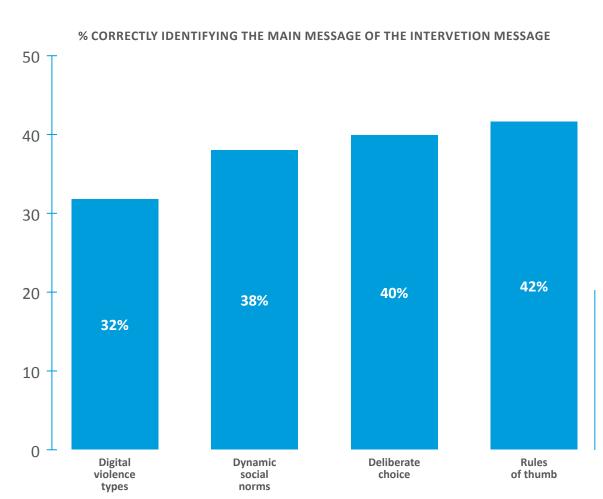
This pattern was also consistent across subgroups of respondents.

Note: Secondary analysis N = 4,917





Most respondents believe the messages aimed to raise awareness, rather than calling them to action



Across all conditions, more than half of respondents incorrectly selected "Digital violence is a severe issue" as the main message, as opposed to "I can do something to stop digital violence".

Note: Exploratory analysis N = 3,947

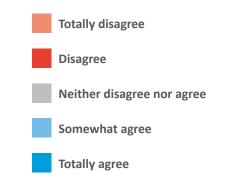




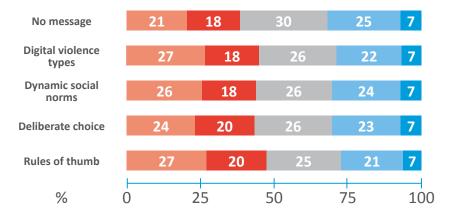
Respondents seeing the messages reported lower levels of victim-blaming (A)

The assumption that women have exaggerated perceptions of digital violence (B & C)

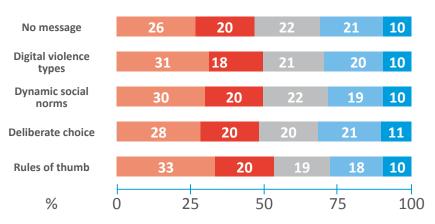
However, they were more likely to agree that online harassment would end if women told men to stop (D)



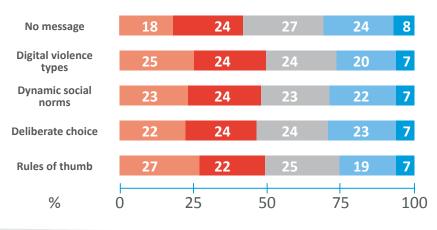
(A) WOMEN WHO CLAIM THAT THEY HAVE SUFFERED DIGITAL VIOLENCE HAVE USUALLY DONE SOMETHING TO CAUSE IT



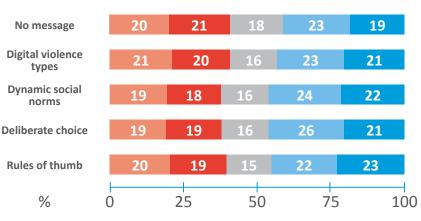
(B) WOMEN SHOULD NOT FEEL OFFENDED SO EASILY WHEN A MAN MAKES SEXUAL ADVANCES ON WHATSAPP



(C) WOMEN WHO CLAIM THAT THEY SUFFERED DIGITAL VIOLENCE ARE USUALLY EXAGGERATING



(D) NEARLY ALL INSTANCES OF HARASSMENT ON SOCIAL MEDIA WOULD END IF THE WOMAN SIMPLY TOLD THE MAN TO STOP







Respondents seeing the messages reported higher awareness, self-efficacy and were less likely to believe their friends would be accepting of digital violence

% "Somew	hat agree" or "Totally agree"	NO MESSAGE (N=1,001)	DIGITAL VIOLENCE TYPES (N=1,035)	DYNAMIC SOCIAL NORMS (N=1,048)	DELIBERATE CHOICE (N=1,005)	RULES OF THUMB (N=988)
Awareness	I don't think digital violence is a problem in my community*	56%	64%	63%	64%	66%
Perception of social norms	My close friends believe that it is OK to post sexual pictures of other people (that were sent to them) if the person in the picture doesn't know about it*	75%	78%	78%	78%	80%
	I think I can do something about digital violence	69%	74%	73%	74%	76%
Self- efficacy	I would tell a friend who was posting sexist insults on social media to stop	78%	82%	79%	82%	85%
	I would reach out to the person who received sexist insults on social media and ask if I could help with anything	65%	75%	70%	73%	73%

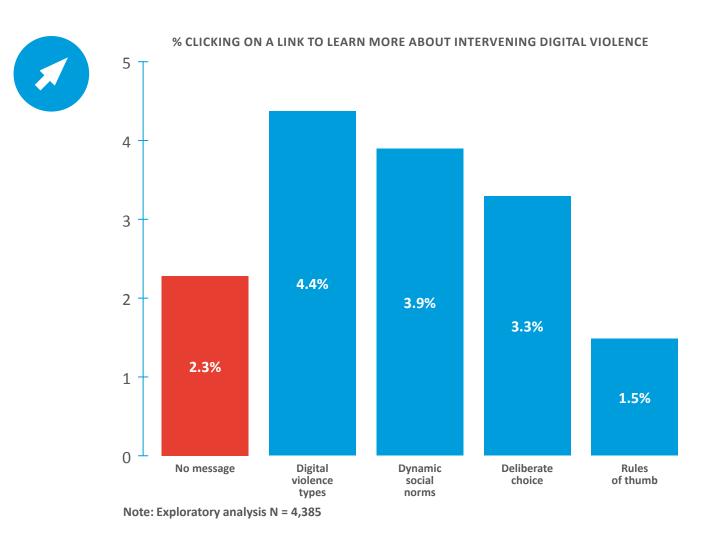
^{*}The proportion of "Somewhat disagree" or "Totally disagree" is computed instead such that higher numbers represent better outcomes. Note: The highest outcome rate for each scenario is shaded in red.





Click through to access more information was low overall

The results did not match the trends in ourmain outcomes

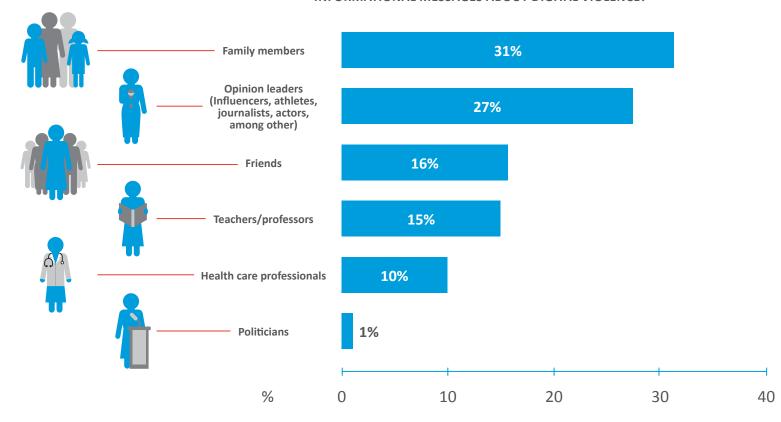






Men would trust family members the most to deliver violence prevention messages, followed by opinion leaders This is the case for all age groups

WHO WOULD YOU TRUST THE MOST WHEN RECEIVING INFORMATIONAL MESSAGES ABOUT DIGITAL VIOLENCE?

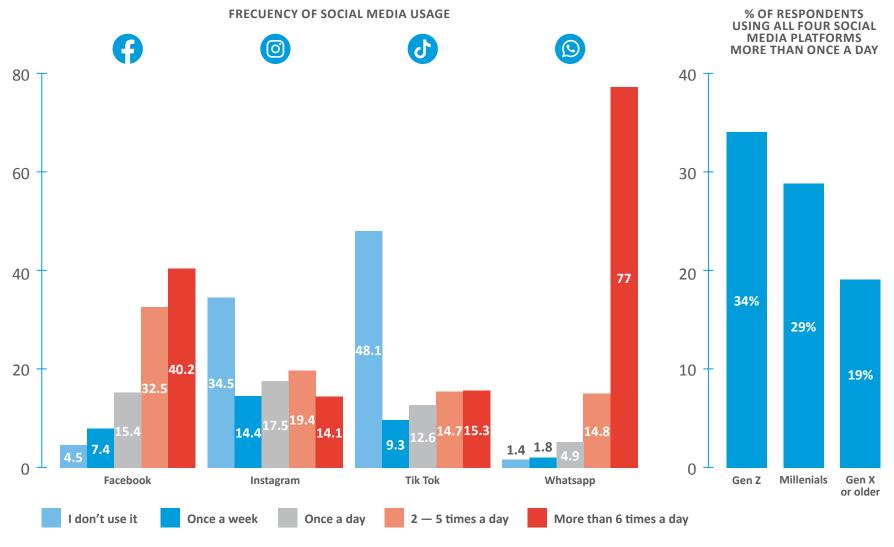


Note: Exploratory analysis N = 4,813





WhatsApp is the most used widely used platform, followed by Facebook Social media use decreases with age







RECOMMENDATIONS

Suggested next steps

- We recommend that UN Women scales up the best performing message 'Rules of thumb'. UN Women can use all four messages without fear of a negative effect, and using all four messages may help mitigate the risk that impact decreases with repetition.
- Providing men with rules of thumb on what to do against digital violence is a promising strategy to prompt them to action. If UN Women programming allows implementing interventions incorporating this strategy, we suggest validating these findings through a field trial.
- Areas to target in future messaging and research include: improving the identification of digital violence, prompting men to support survivors, and investigating how to mitigate the risk that interventions increasing bystanders' sense of self-efficacy lead them to project this onto women experiencing digital violence.
- Interventions, such as communications campaigns that depend on men engaging with violence prevention content may not effectively reach the most reluctant men. UN Women and its partners may need to implement more intensive and/or personalized interventions (i.e., deep canvassing), leverage different touchpoints or messengers to engage this group.



APPENDIX A

SURVEY QUESTIONS

Questions measuring recognition of sexual violence



Which of the following behaviors would you say is digital violence?

- Messaging a photo of your nude to your partner after they asked you to send one [No]
- 2. Forwarding a picture of a naked woman whom you don't know to your friends' group on WhatsApp [Yes]
- 3. Texting someone constantly to ask her to date you, even when that person has told you that she is not interested [Yes]
- 4. Arguing with a woman in a Facebook thread when you think you are right [No]
- 5. Retweeting a post of your favorite singer, in which he insults his ex-partner in a sexist way [Yes]
- 6. Checking your partner's phone when they are not around [Yes]

SCALE: YES, NO OR I DON'T KNOW

"Yes" and "No" inside the bracket represent the correct answer.





Questions measuring attitudes toward digital sexual violence



Read the following statements carefully and select the answer that best reflects your personal opinion for each one of them:

- 1. Women who claim that have suffered digital violence have usually done something to cause it.
- 2. Women should not feel offended so easily when a man makes sexual advances on WhatsApp.
- 3. Women who claim that they have suffered digital violence are usually exaggerating.
- 4. Nearly all instances of harassment on social media would end if the woman simply told the man to stop.

SCALE 1 — 5: TOTALLY DISAGREE, SOMEWHAT DISAGREE, NEITHER DISAGREE NOR AGREE, SOMEWHAT AGREE, TOTALLY AGREE

Note: These questions were adapted from the Illinois Rape Myth Scale. (See Lonsway, K.A., Cortina, L.M. & Magley, V.J. (2008). Sexual Harassment Mythology: Definition, Conceptualization, and Measurement. Sex Roles 58, 599–615.)





Questions measuring readiness to change



Read the following statements carefully and select the answer that best reflects your personal opinion for each one of them:

- 1. I don't think digital violence is a problem in my community
- 2. I think I can do something about digital violence
- 3. My close friends believe that it is OK to post sexual pictures of other people (that were sent to them) if the person in the picture doesn't know about it
- 4. I would tell a friend who was posting sexist insults on social media to stop
- 5. I would reach out to the person who received sexist insults on social media and ask if Icould help them with anything

SCALE 1 — 5: TOTALLY DISAGREE, SOMEWHAT DISAGREE, NEITHER DISAGREE NOR AGREE, SOMEWHAT AGREE. TOTALLY AGREE

Note: These questions were adapted from Banyard et al. (2014) and Banyard (2008) (See Banyard, V. L., Moynihan, M. M., Cares, A. C., & Warner, R. A. (2014). How do we know if it works? Defining measurable outcomes in bystander-focused violence prevention. Psychology of Violence 4, 101-115.; Banyard, V. L. (2008). Measurement and correlates of pro-social bystander behavior: The case of interpersonal violence. Violence and Victims, 23, 83-97.)





APPENDIX B

SAMPLE CHARACTERISTICS BY COUNTRY

Bolivia: Overview of participants

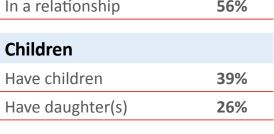


Respondents in Bolivia are more likely to live in urban areas and be college-educated compared to respondents in Guatemala

RESPONDENT DEMOGRAPHICS (N = 3,008)

Age	
18 -29	55%
30 - 39	27%
40 - 49	14%
50 +	4%
Employment	
Employed	62%
Unemployed	10%
Other	28%
Education	
Less than HS	6%
High school	24%
Technical / College +	70%
Location	
Urban	71%
Suburban	21%
Rural	8%

Sexual orientation	
Bisexual	4%
Gay/Lesbian	2%
Heterosexual	80%
Other / No answer	14%
Relationship status	
In a relationship	56%
Children	







Guatemala: Overview of participants



We collected data on participants' gender, age, urbanicity, and education to enable demographic analysis

RESPONDENT DEMOGRAPHICS (N = 2,069)

Age	
18 -29	58%
30 - 39	24%
40 - 49	12%
50 +	5%
Employment	
Employed	70%
Unemployed	8%
Other	22%
Education	
Less than HS	11%
High school	35%
Technical / College +	54%
Location	
Urban	56%
Suburban	25%
Rural	19%

Sexual orientation	
Bisexual	5%
Gay/Lesbian	3%
Heterosexual	72%
Other / No answer	20%

Relationship status			
In a relationship	57%		
Children			
Have children	42%		
Have daughter(s)	28%		











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